

Group: \_\_\_\_\_

Name: \_\_\_\_\_

## Project Presentation Evaluation

### 1. Plot: First Stage:

(Player and environment; time and situation; beginning; inciting incident; ending)

A mess = 0   Little Understanding = 1   Incomplete = 2   Some understanding/detail = 3   Thorough = 4

### 2. The World of the Game:

(Maps; gamewide events; items; NPCs relating to gamewide events)

A mess = 0   Little Understanding = 1   Incomplete = 2   Some understanding/detail = 3   Thorough = 4

### 3. Player Development:

(Player's main challenges and obstacles; stages of development)

A mess = 0   Little Understanding = 1   Incomplete = 2   Some understanding/detail = 3   Thorough = 4

### 4. Plot: Second Stage:

(Main events; NPCs; basic plot events)

A mess = 0   Little Understanding = 1   Incomplete = 2   Some understanding/detail = 3   Thorough = 4

### 5. Plot: Specifics:

(Specific plot events)

A mess = 0   Little Understanding = 1   Incomplete = 2   Some understanding/detail = 3   Thorough = 4

### 6. Player Attributes and Item Proficiency:

(Player statistics; items relating to plot; crafting)

A mess = 0   Little Understanding = 1   Incomplete = 2   Some understanding/detail = 3   Thorough = 4

### 7. Equitable Work Load Rank:

Did Nothing (= 0 points for project)   0   1   2   3   4   5   6

Points Taken: Over/Under Time Limit (30 to 45 minutes)